

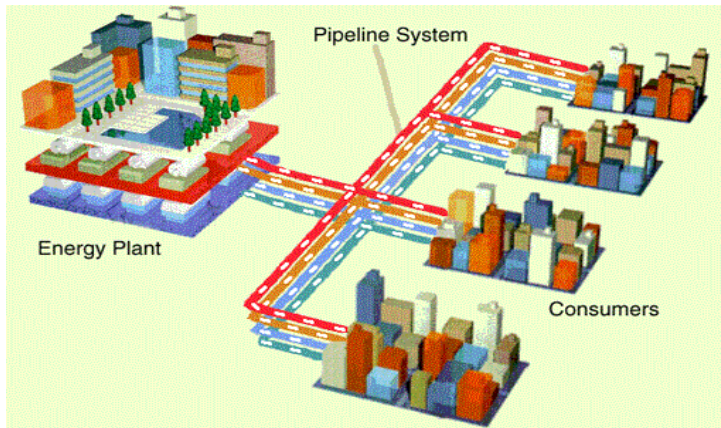
Smart Grid: The Role of the Information Sciences

Vince Poor
Princeton University

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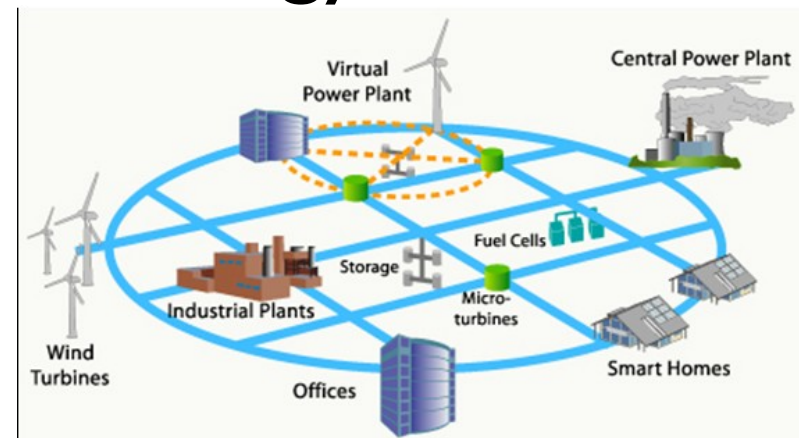
What Is Smart Grid?

“The Internet of Energy”



Traditional Grid

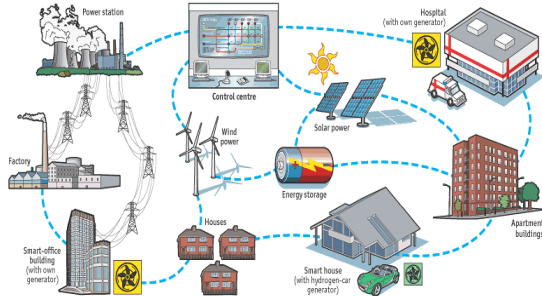
- Electromechanical system
- One-way communication
- Centralized generation
- Few sensors
- Manual monitoring & restoration
- Failures and blackouts
- Limited control
- Few customer choices



Smart Grid

- Cyber-physical system
- Two-way communication
- Distributed generation
- Sensors throughout (big data)
- Self-monitoring & self-healing
- Adaptive and reliable
- Pervasive control
- Many customer choices

What Have a Smart Grid?



- Enhance efficiency of existing generation
- Enable resilience to and self-healing from disruption
- Facilitate deployment of renewable energy sources
- Automate maintenance and operation
- Improve grid security
- Smooth transition to electric vehicles and storage
- Increase consumer choices
- Enable new products, services and markets
- I.e., **greater efficiency, security and reliability**

The Role of Information Sciences

The introduction of a **cyber layer** invites the application of methodologies from the **information sciences**:

- optimization, **game theory** & control
- communications, networking & **information theory**
- **statistical inference**, machine learning & signal processing



Game Theoretic Methods for Greater Efficiency



Motivation

- Salient characteristics of smart grid:
 - **Heterogeneity:** many grid elements, each having its own objective
 - **Large-scale interactions:** geographically and in network terms
 - **Stochastic dynamics:** in terms of demand, supply, etc.



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- Useful framework - **game theory** in its two branches:
 - **Non-cooperative** game theory
 - **Cooperative** game theory



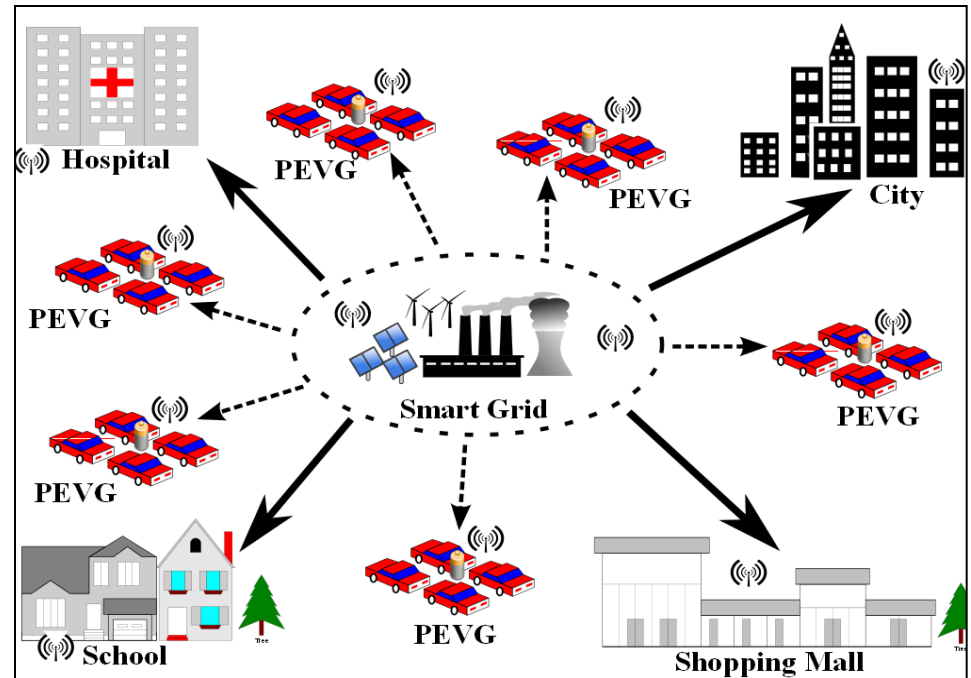
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- Game theory for **smart grid efficiency**:
 - Demand-side management & **energy trading**
 - Integration and **operation of micro-grids**



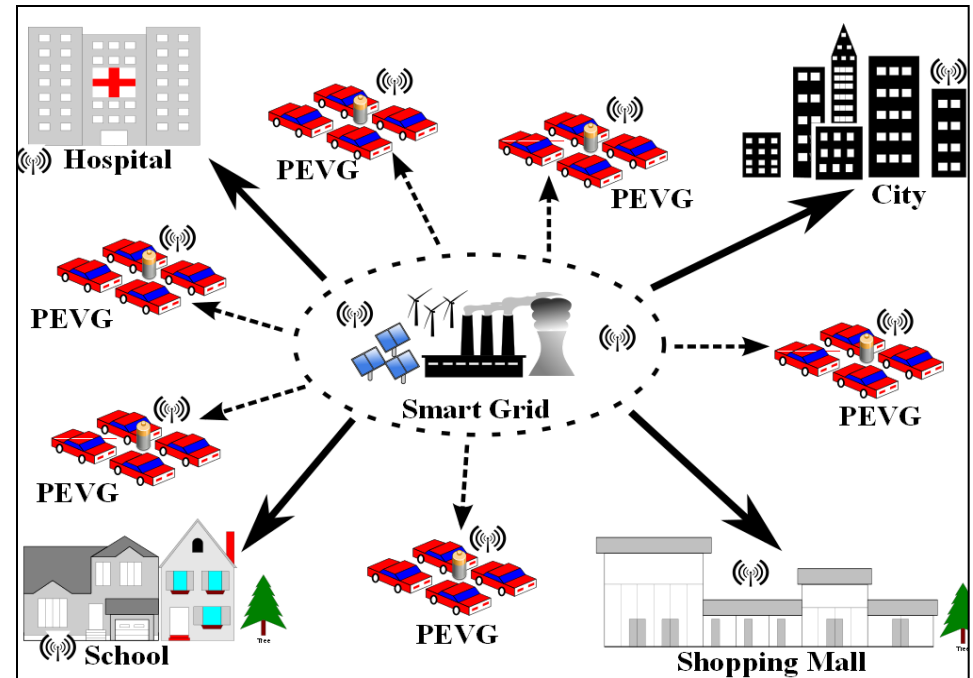
Ex. I: Energy Trading for Plug-In Vehicles

- Groups of **plug-in electric vehicles** can trade energy with the main grid.



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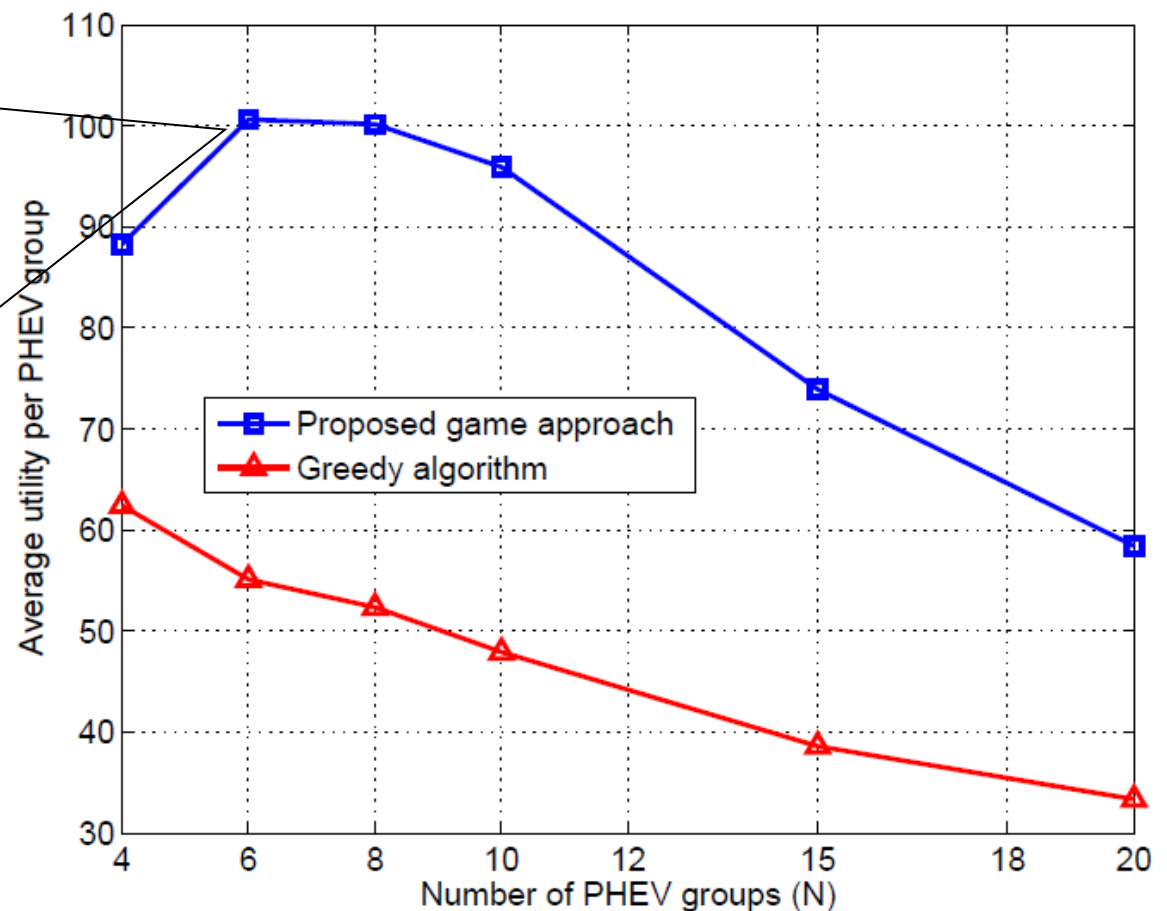
- Groups of **plug-in electric vehicles** can trade energy with the main grid.
- **Non-cooperative** games model interactions
 - among such groups (**Nash**) [w/ **Wang, et al.**, T-SG'14]
 - between such groups and the grid (**Stackelberg**) [w/ **Tushar, et al.**, T-SG'14]



Simulation Example: Selling to the Grid

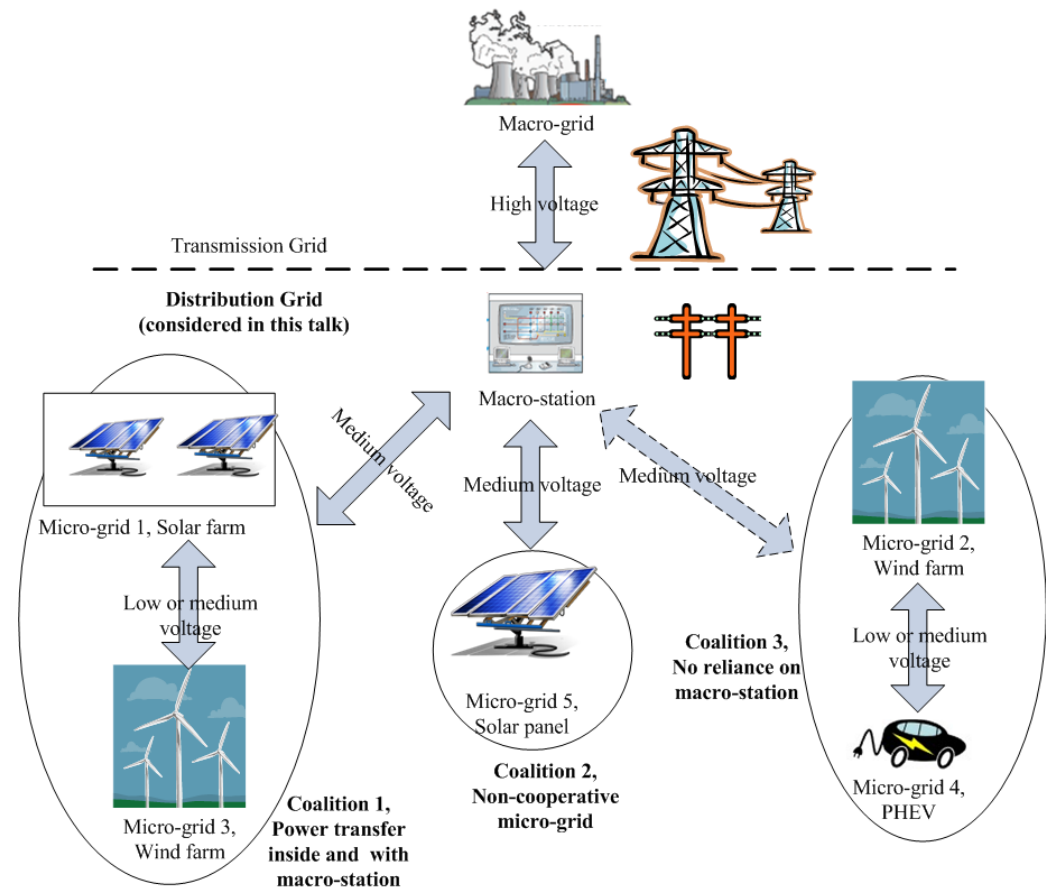
[w/ Wang, et al., T-SG '14]

- Initially, the utility increases as **more players enter** the game leading to **more energy sold**.
- Then, the utility decreases as the presence of **more sellers deflates the price**.



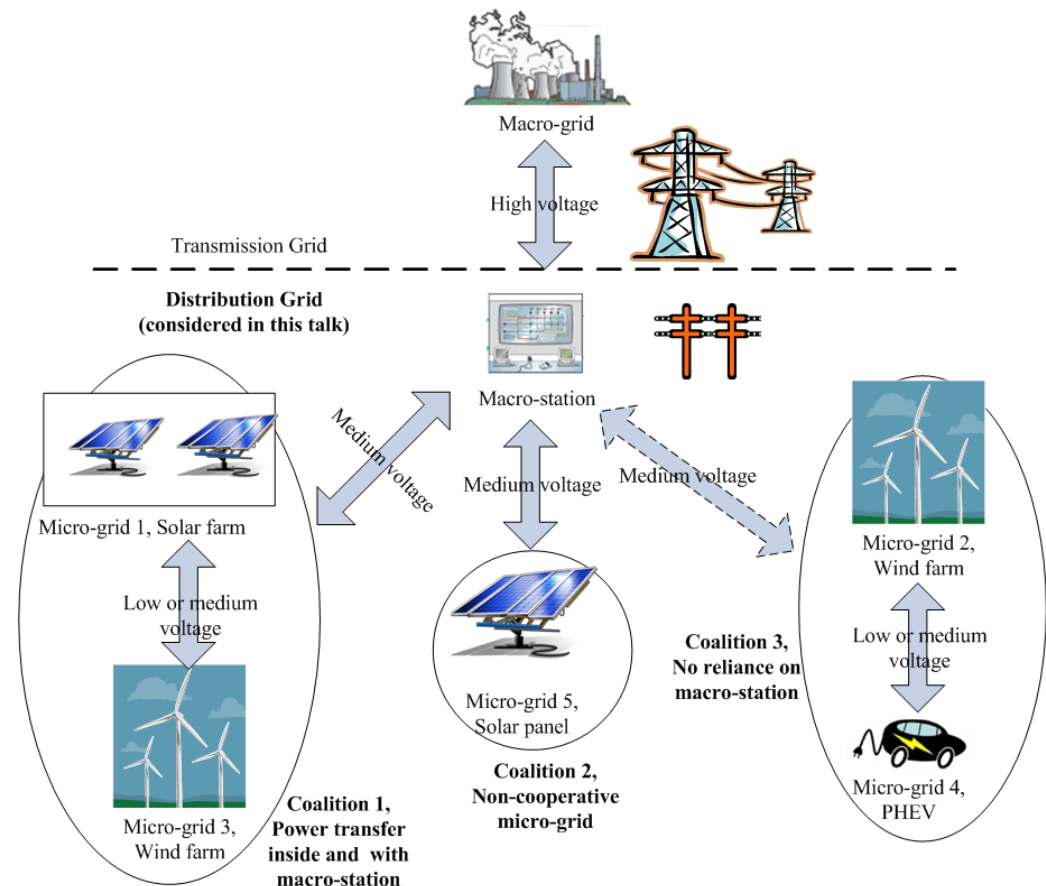
Ex. 2: Micro-grid Interaction

- Energy trading **within the distribution network**



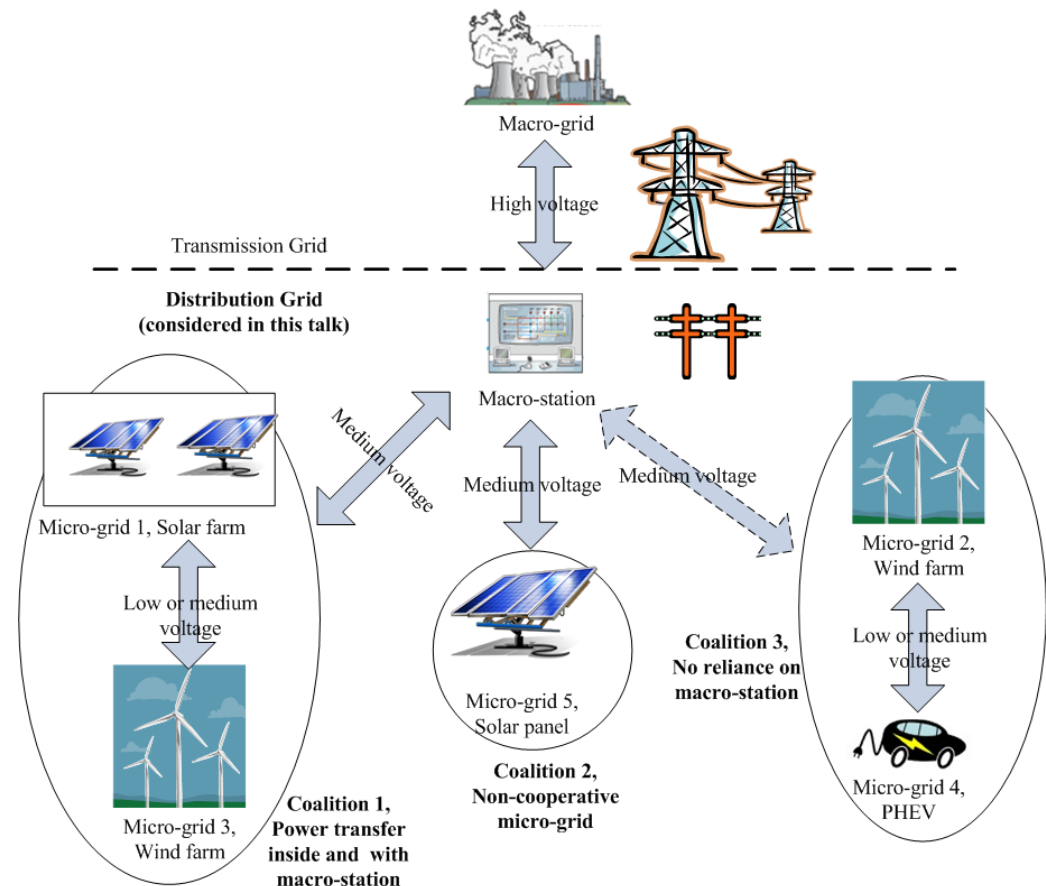
Ex. 2: Micro-grid Interaction

- Energy trading **within the distribution network**
- Cooperation helps to:
 - **Exchange energy**: sell surplus and overcome deficiency
 - **Reduce power losses** over transmission/distribution lines



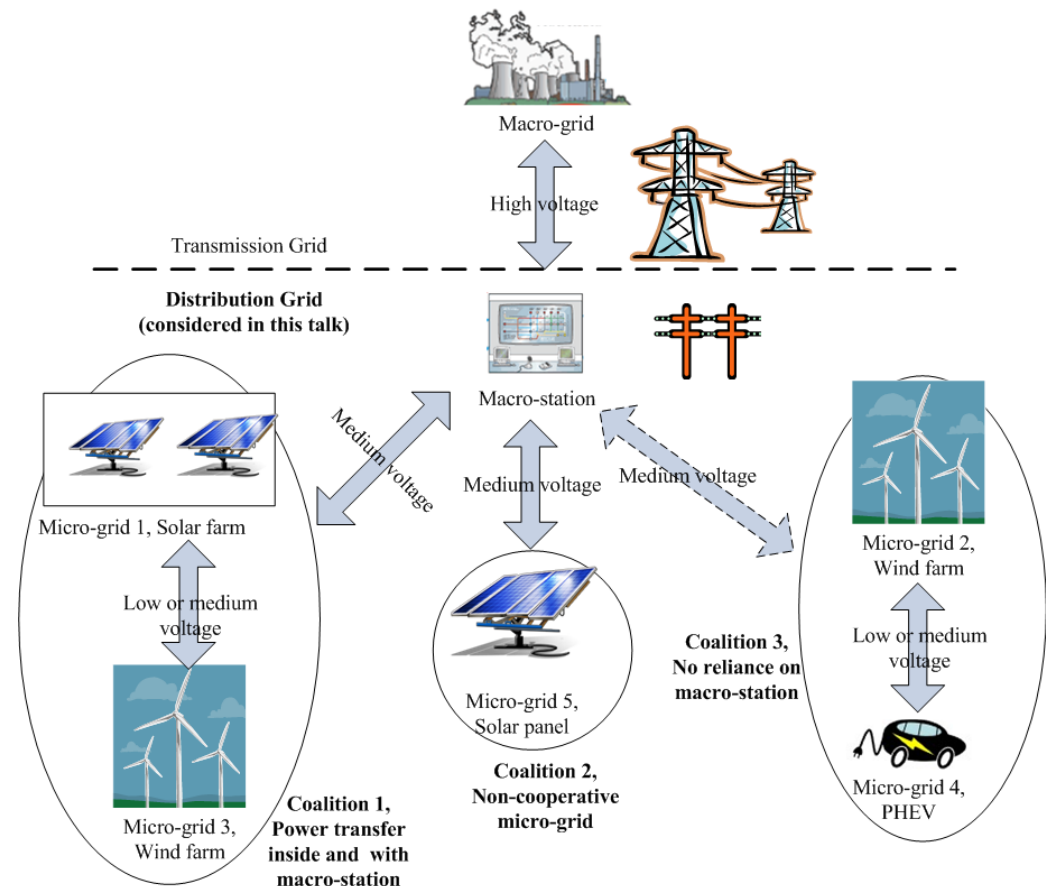
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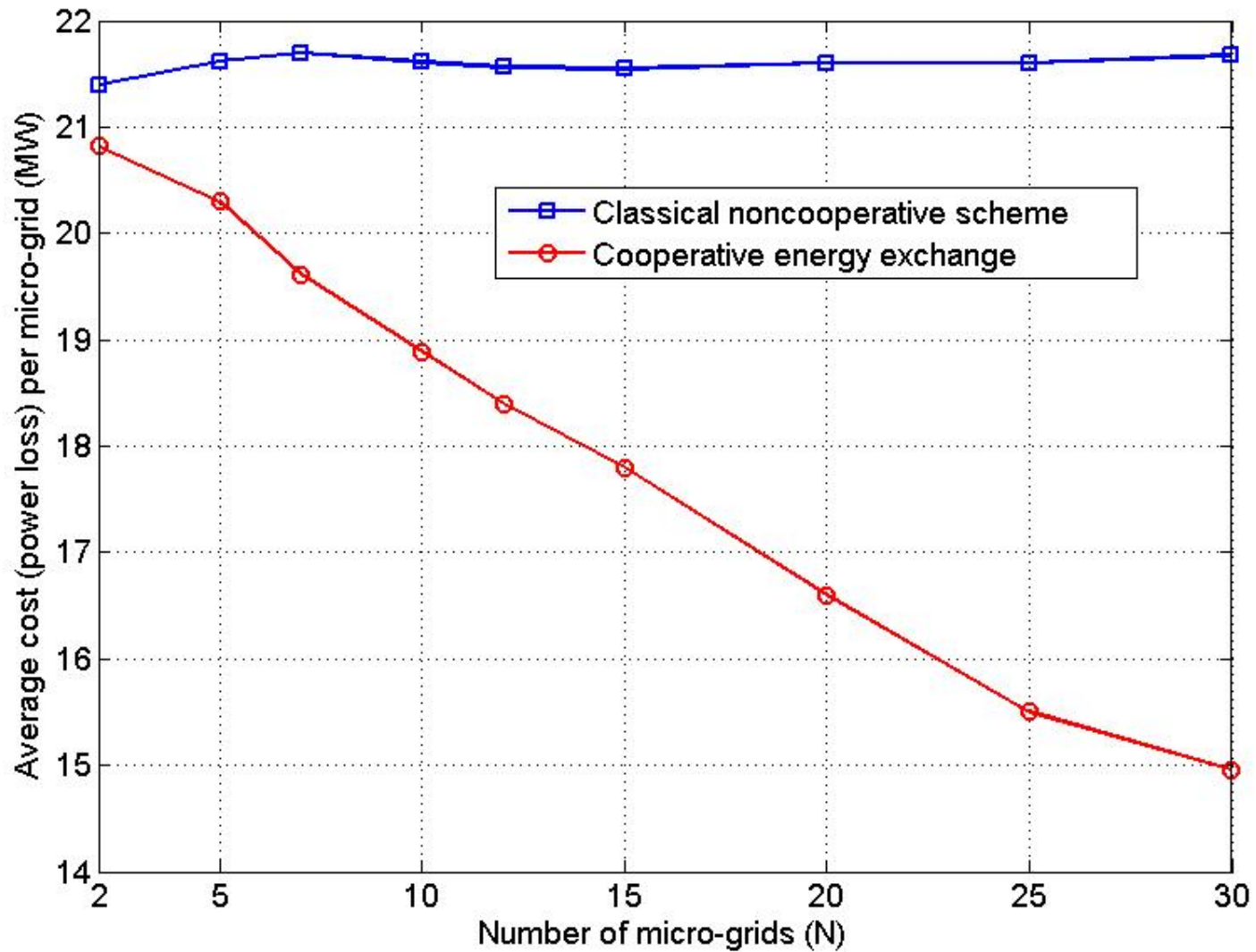
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- **Coalitional games** – models the process of elements' **forming cooperatives to trade energy** [w/ Saad, et al., SPM'12]
- Can also invoke **prospect theory** [w/ Xiao, et al., T-SG'15]



Typical Simulation Results

[w/ Saad, et al., SPM'12]



Information Theoretic Methods for Greater Security



Motivation: Data Security

- The smart grid **cyber layer** will generate considerable **electronic data**:
 - Power flow **sensors**, **phasor measurement units**, **smart meters**, etc.



- The **utility** of this data depend on its accessibility.
- But, it can also **leak information that should be** kept secure, or **private**.
- How can we **characterize** this **fundamental tradeoff**?

Privacy-Utility Tradeoff

- Data consists of **public** (revealed) and **private** (hidden) variables, which are often correlated.

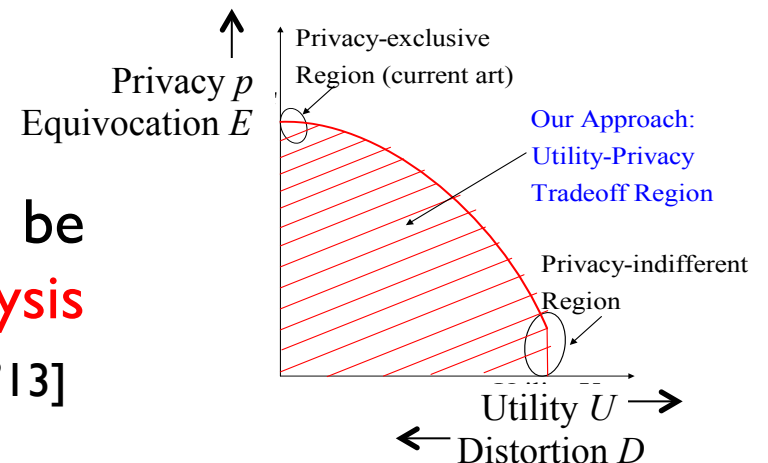
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- To characterize the tradeoff between **utility** and **privacy** we can measure
 - **Utility** by **distortion** of the **public variables** as revealed to a user;
 - **Privacy** by **leakage of information** about the **private variables** in information revealed.

Privacy-Utility Tradeoff

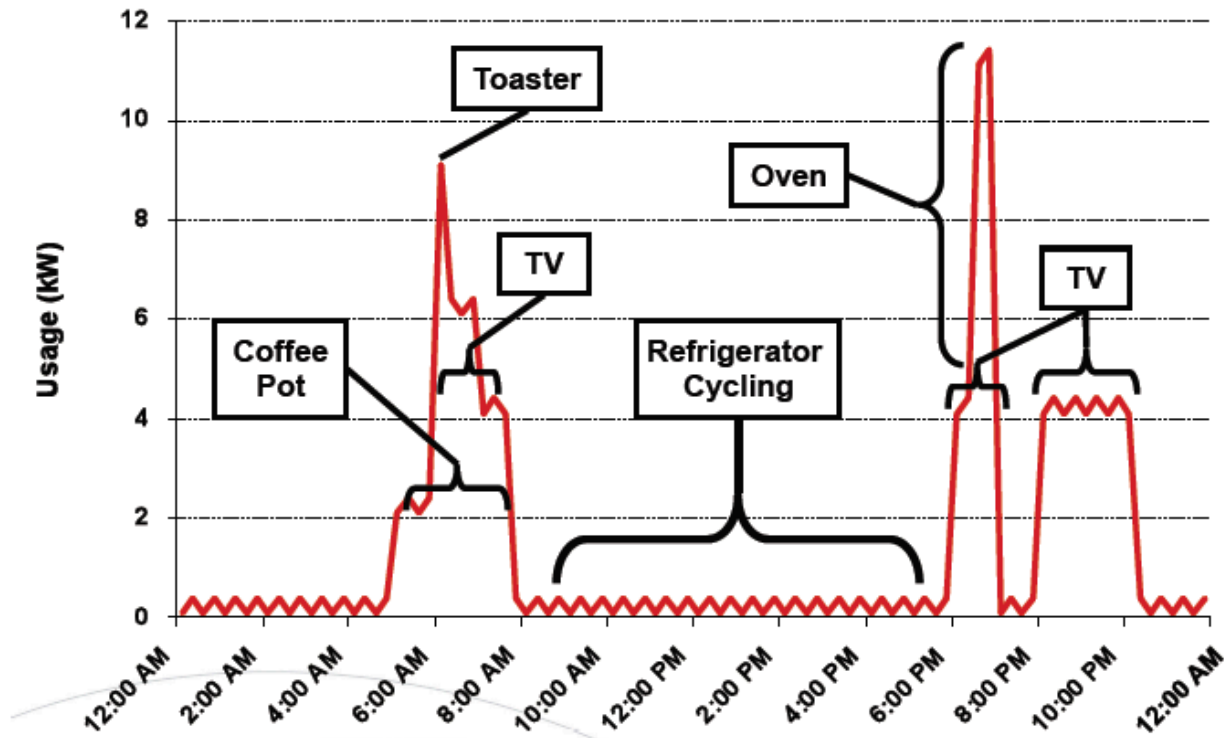
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- Problems in this framework can be solved via **information theoretic analysis** for many cases. [w/ Sankar, Rajagopalan, T-IFS'13]



Ex. I: Smart Meter Privacy

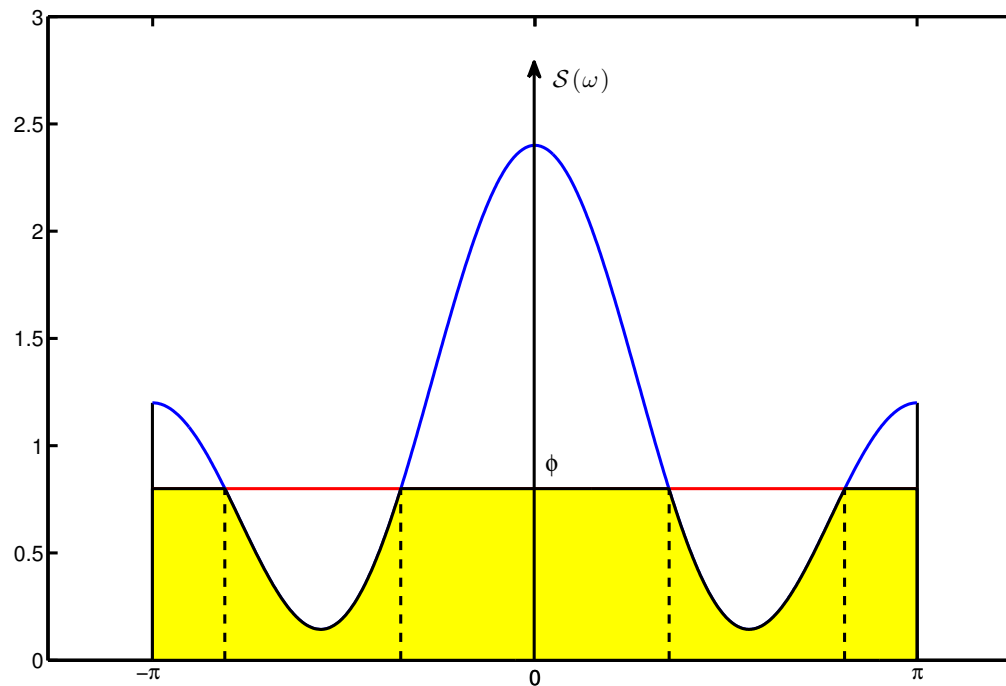
- Smart meter **data** is useful for **price-aware usage**, **load balancing**
- But, it **leaks information** about in-home activity



Source Coding Solution

[w/ Sankar, et al., T-SG'13]

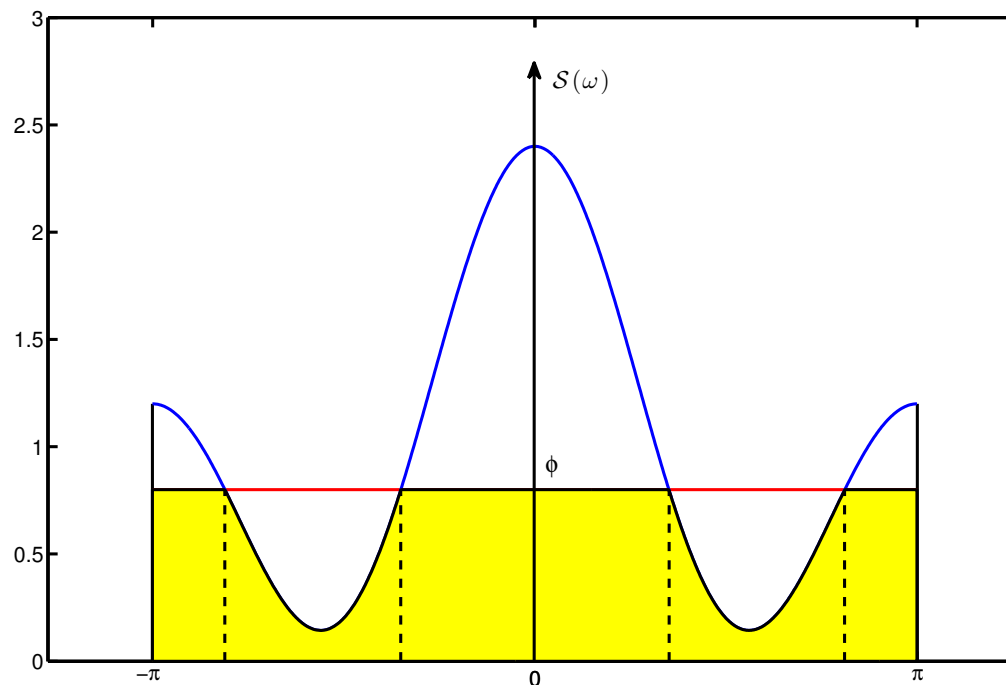
P-U tradeoff leads to a spectral ‘reverse water-filling’ solution



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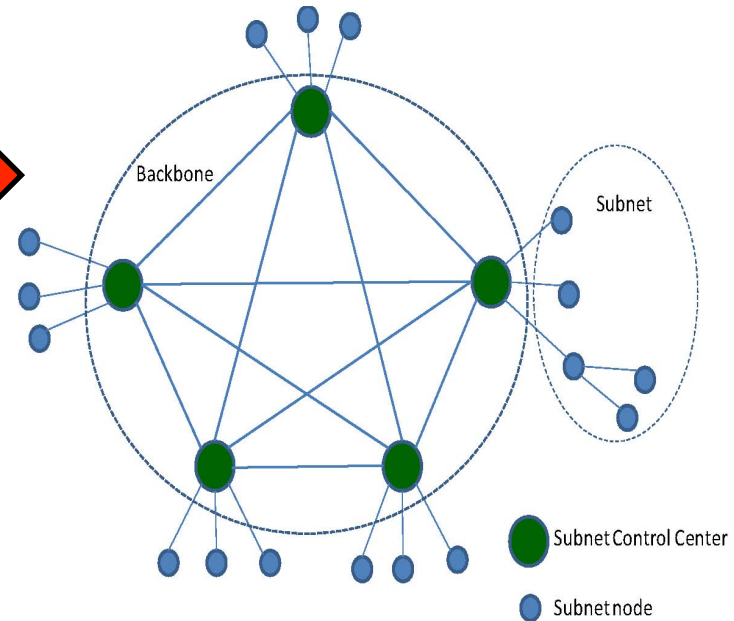
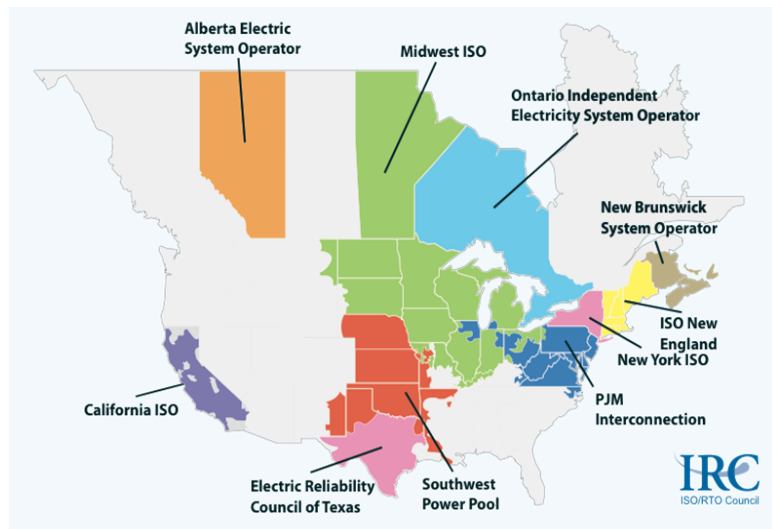
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Can also use energy storage to aid privacy – leads to control theoretic solutions
[w/ Tan, Gündüz, SAC:SGC Series'13][w/ Yang, et al., T-SG'15] [w/ Giaconi, Gündüz, ICC'15]

Ex. 2: Competitive Privacy

- N.A. Grid: interconnected regional transmission organizations which
 - need to share measurements on state estimation for **reliability** (utility)
 - wish to withhold information for **economic competitive** reasons (privacy)



- Leads to a problem of **competitive privacy**

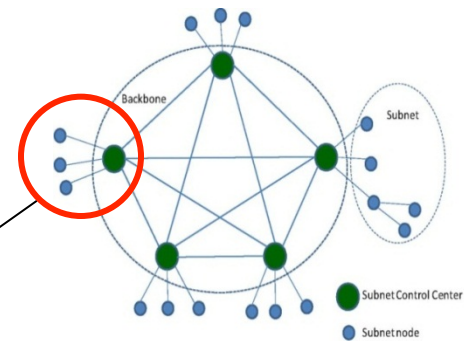
Competitive Privacy Model

[w /Sankar, Belmega, J-STSP, to appear]

- Noisy measurements at RTO k :

$$Y_k = \sum_{m=1}^M H_{k,m} X_m + Z_k, \quad k = 1, 2, \dots, M$$

m^{th} system state



- Utility for RTO k : **mean-square error** for its own state X_k
- Privacy for RTO k : **leakage of information about** X_k to other RTOs

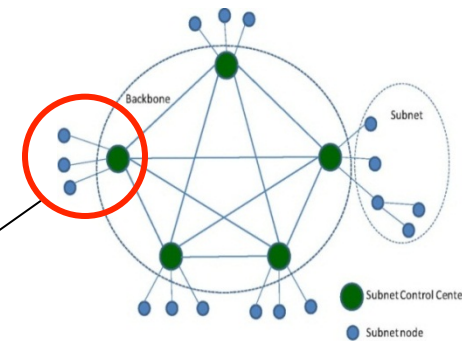
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Wyner-Ziv coding maximizes privacy for a desired utility at each RTO.

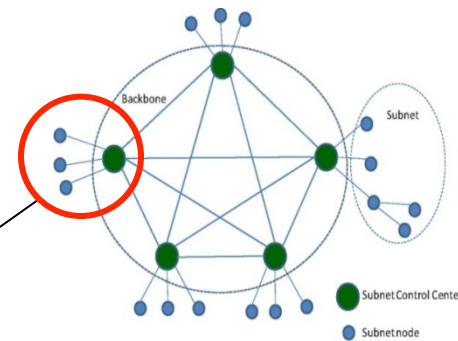
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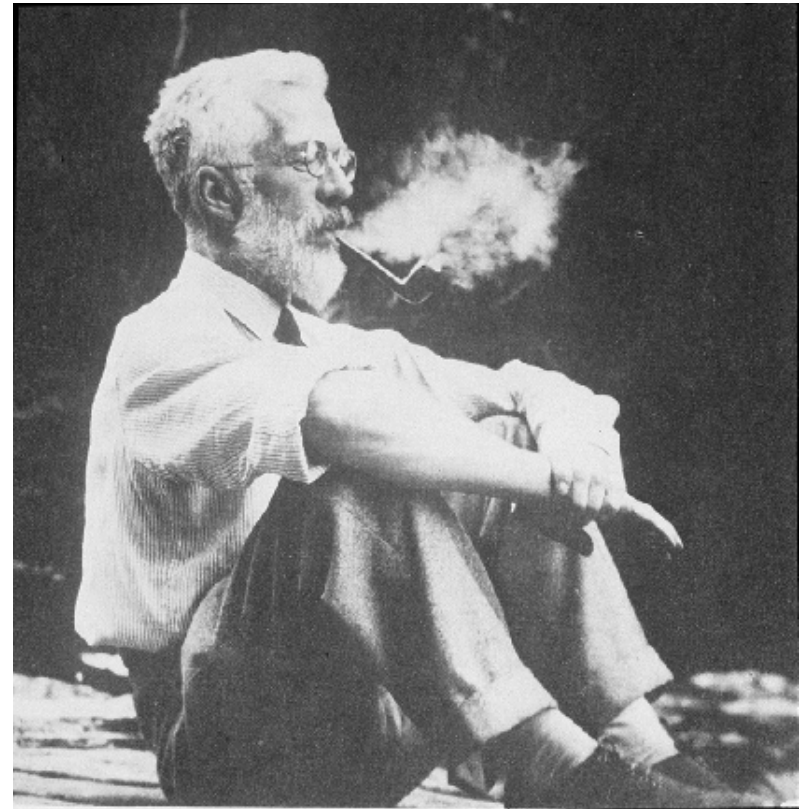


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- Game theory** can explain the interactions.

Inferential Methods for Greater Reliability

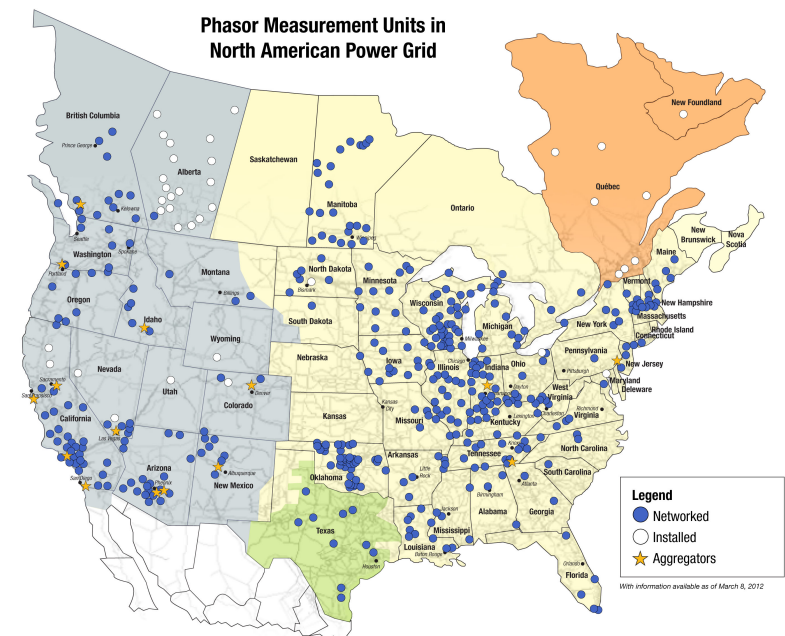


R.A. Fisher

Motivation

- Computational & communications challenge:
 - fast sensing produces big data, and communications bottlenecks
- Control can be decentralized into control areas (CAs)

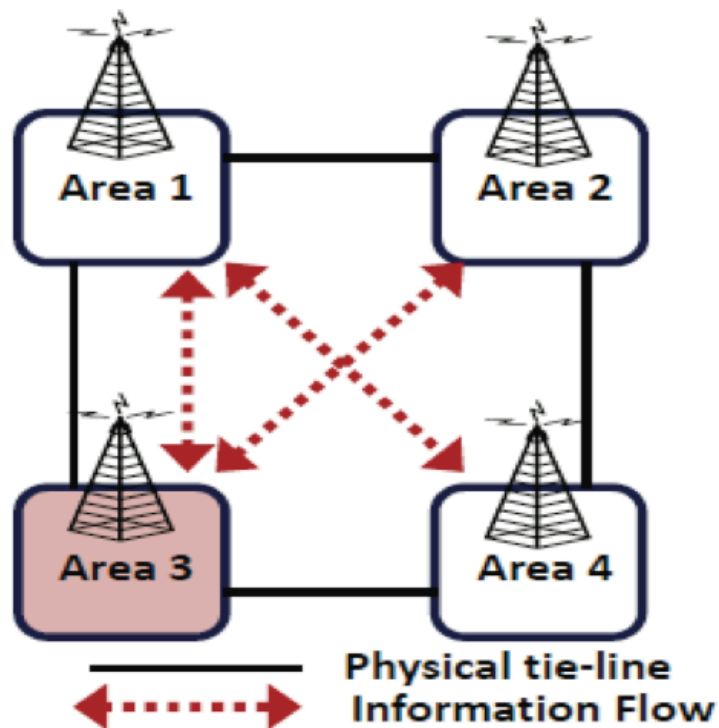
- Of interest:
 - distributed algorithms to obtain system-wide situational awareness through local information exchange among CAs.



Ex.: Distributed Estimation

Wide area state (bus-phase) estimation via distributed processing:

Conceptual Model



Desired Properties

- No central coordinator
- Only **local information** required at CAs
- CAs **not necessarily observable**
- Flexible in communication topology
- **Equivalent** performance to **centralized** estimation

Distributed Estimation Algorithms

[w/ Xie, et al., T-SG'12; w/ Kar & Moura, SICON'13; w/ Di, et al., T-IT'15]

- Consider **iterative estimates** at each CA of the form:

new est. = **previous** est. + **residual-error** correction + **consensus** correction

Distributed Estimation Algorithms

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- Consider **iterative estimates** at each CA of the form:

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- For properly chosen parameters:

global **observability** of the **grid**

+

connectivity of the **network**

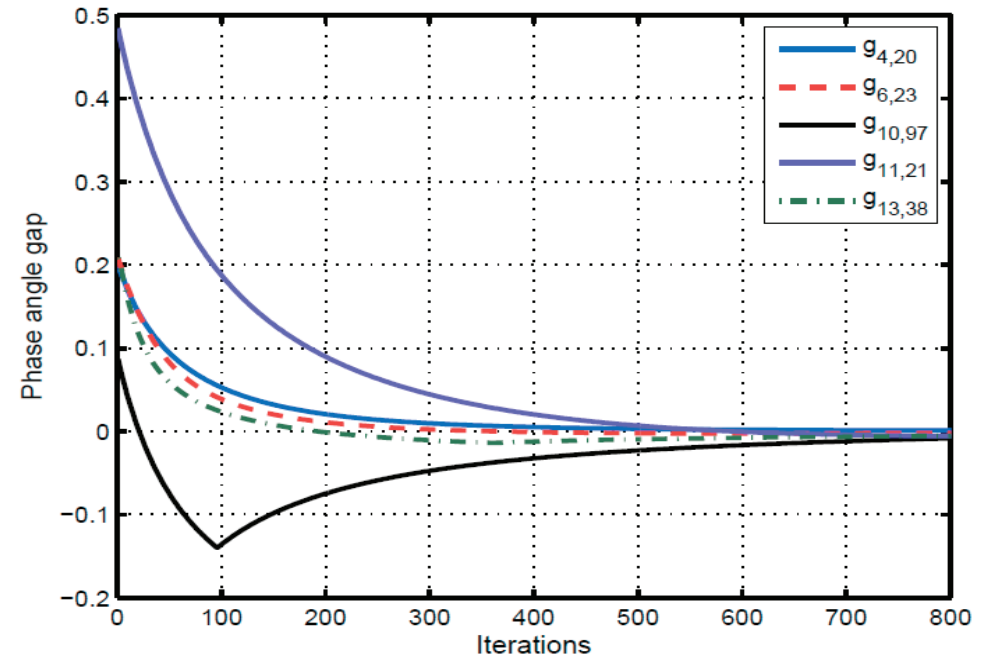
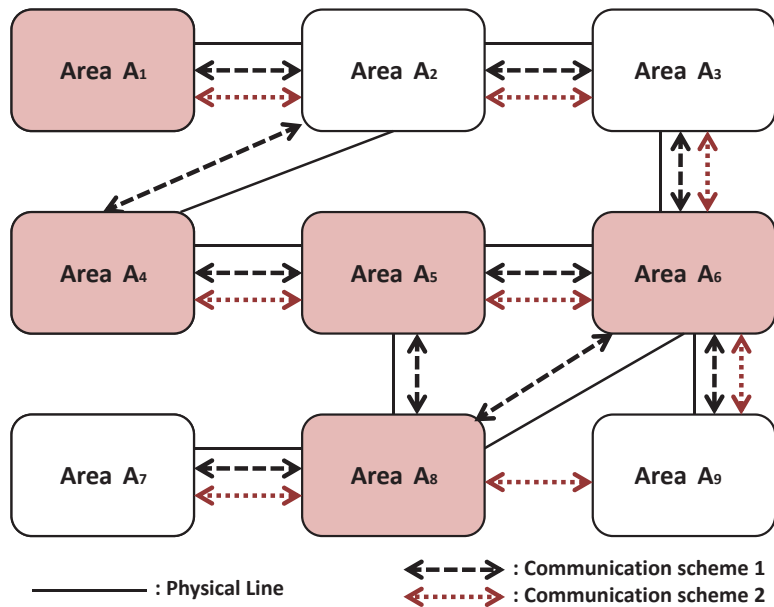
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convergence to **global least squares**



Convergence of Phase Estimates

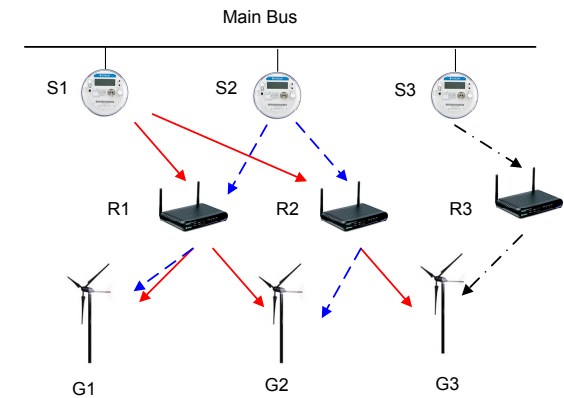
IEEE 118-Bus Test System



- Overall system is globally observable
- CAs are globally unobservable
- Shaded CAs are locally unobservable

Related Work

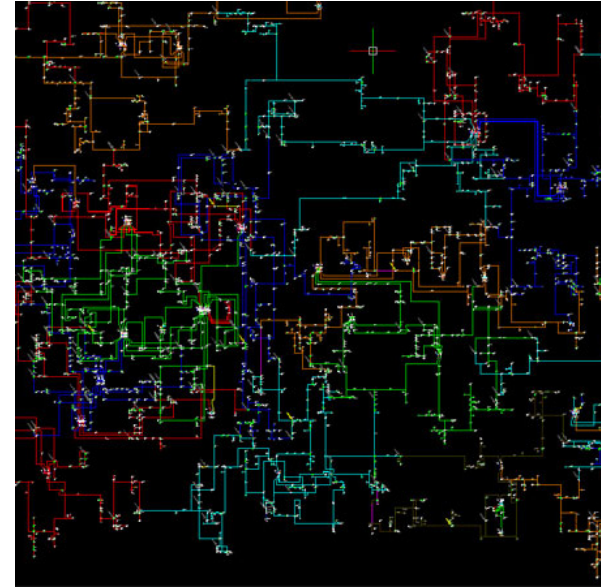
- **Multi-cast routing** [w/ Li, Lai, JSAC:SG Series'12]



- **Detection of data attacks, line outages, etc.** [w/ Zhao, et al., J-STSP'14]

Summary

- Smart grid is a **cyber-physical** approach to greater power system **efficiency, security & reliability**.
- Techniques from the **information sciences** are promising for application in this setting.
- E.g., **game theory, information theory** and **statistical inference** can be applied.





Thank You!